TOWN OF COOPERSTOWN

Building Permit Application (Addition/Remodeling)

Date:		Permit No:		
Owner:		Contractor:		
Address:		Address:		
City/St/Zip:		City/St/Zip:		
Phone:		Cert. No.:		
		Phone/Cell:		
Description:				
Type:				
Size: Heig	ht:	Sq. Ft.:	Value:	
Work Consists Of:	Inspections I	Required:	Fees:	
New Building	Footing		Inspections	
Additions	Foundation		Permits	
Remodeling	Rough In		Fees Paid	
Electrical	Insulation			
Plumbing	Occupancy			
HVAC				
Moving				
Replacement of existing im	provement			
Agricultural Storage Facilit	ties	_		
Commercial buildings				
		work o	on condition that same	for the above described be done in accordance specification on file, and
		in con other of State I (footing final inspect Date I Inspec	npliance with the build ordinances of the Town of Building Code of Wisco g, foundation, backfill, inspections) be reportion as required by the Edissuedctors turerr or Agent	ding ordinance and all of Cooperstown, and the nsin, and that all work structural, rough, and rted when ready for Building Inspector.

Revised October 11, 2016

REQUIREMENTS FOR OBTAINING A BUILDING PERMIT AND INSPECTION A: New Construction.

No one-family or two-family dwelling, the initial construction, of which shall commence after the effective date of this ordinance, shall be built, enlarged, altered, or repaired unless a building permit for the work shall first be obtained by the owner, or the owner's agent from the Building Inspector. Applications for a building permit shall be made in writing upon that form designated by the Town and Wisconsin Uniform Dwelling Permit Application, furnished by the Wisconsin Department of Commerce, through the Clerk. There shall be submitted with the application, two (2) complete sets of plans and specifications, showing the location of the proposed building with the respect to adjacent roads, lot lines and buildings. Plans for the buildings required to comply with commercial or industrial building codes shall bear a stamp of approval from the State of Wisconsin. What constitutes a new home? All homes must be treated equally: new construction, manufactured dwellings, manufactured homes (mobile home). Any home placed on a vacant lot is a new home. All new home building must have an enclosed basement with a minimum of 8 ft high walls. Variances can be requested by hearing. All dwellings must conform to all Wisconsin Uniform Dwelling codes for remodeling and new. B. Addition and Alterations.

No person shall, in excess of \$2500 in cost of material and labor, build, add onto and/or alter any building within the scope of this ordinance without first obtaining a building permit for such work from the Clerk. Any structural changes or major changes shall require permits. Restoration or repair of an installation (re-siding, re-roofing, new windows, replace concrete, electrical or plumbing) to its pervious code-complaint condition is exempt from permit requirements.

Before receiving building permits, the owner or his agent must pay into the Town Treasury: $\underline{\text{NEW}}$

Initial fee for one-and two-family dwellings \$500 and \$650, respectively, plus \$35 State Seal for total of \$535 and \$685, this includes 7 inspections, additional inspections exceeding 7 will billed at an additional \$75 per trip charge, plus the Town of Cooperstown shall require a non-refundable \$200 fee for any additional costs for building related items: fees for meeting, zoning, inspector's education and clerical fees.

REMODEL

* Construction- min. \$65 fee - for each \$1000 in excess of \$5000. \$1 per \$1000 will be charged. The maximum fee for remodeling would not exceed \$165, the inspection fees would be additional.

Example: cost \$105,000: \$65 for first \$5000 plus \$1 for \$1000 over \$5000 equals \$165, plus inspection fees.

- * Electrical- min. \$65 fee for first \$3000, over \$3000 \$1 for each \$100 up to a max of \$100 plus inspection fee \$65 for each inspection. This would include up-grade of service. Example: cost \$4500: \$3000 fee \$65 plus \$15 for \$1500 plus inspection fee \$65= (\$145)
- * Plumbing min. \$65 fee for first \$3000, over \$3000 \$5 for each fixture unit up to max \$100 plus inspection fee \$65 for each inspection

Example: cost \$3000 and six additional fixtures: \$3000 fee \$65 plus \$30 for fixtures plus inspection fee \$65= (\$160)

- * A/C \$25 fee plus \$65 inspection for receptacle and breaker (change out no fee)
- * Outdoor Furnace \$25 fee, if connected to potable water supply plus inspection (\$65)
- * Moving Permit (moving into town)-\$50
- * Moving Inspection \$75.00 per hour fee

Any agricultural buildings are exempt from inspection by the State.

The Town will impose a \$50 permit fee for any new or remodeling agricultural structure. Commercial buildings must meet all State Codes. Building permit fee will be \$200 plus 10% of cost, max \$500. In addition to the established schedule of fees, the building permit fee shall include all costs for inspections and other out-of-pocket costs and expenses incurred by the Town. The applicant shall deposit the fee, including inspection costs, with the Town Treasurer prior to issuance of the building permit. For all other changes not listed, no permit is required below \$2500.

For any further information or questions regarding your permit, you may contact: Roger Mayer, Certified Building Inspector, 920-726-4583 Susan Kornely, Clerk, 920-863-3261

REQUIREMENT FOR OBTAINING A BUILDING PERMIT AND INSPECTION

- 1. No work shall begin until a Wisconsin Uniform Building Permit has been issued.
- 2. To obtain a Wisconsin Uniform Building Permit, two (2) sets of complete plans must be submitted for plan approval along with a Wisconsin Uniform Building Permit Application to the Building Inspector.
- 3. After plans have been reviewed and approved. A Wisconsin Uniform Building Permit will be issued and work may begin subject to the following inspections:

A. FOOTING INSPECTION;

B. FOUNDATION INSPECTION;

1. To be inspected after foundation or basement walls are completed and foundation drain tiles are laid before any back filling is done.

C. ROUGH IN INSPECTION;

- 1. To include rough construction, plumbing rough in, electrical rough in and heating, ventilation and air conditioning rough in.
- 2. To be inspected after completion of rough ins and before any plumbing under basement floor is buried and before any insulation is installed.

D. INSULATION INSPECTION;

1. To be inspected after all insulation is completed and before any walls are closed.

E. OCCUPANCY OR FINAL INSPECTION:

- 1. To be inspected after all work has been completed and before any occupancy. 5 working days.
- 4. It shall be the responsibility of the contractor to request all required inspections. Further work may not be continued until after the required 48 hours from time of requesting the inspection have lapsed or the inspection has been completed.
- 5. For any further information or questions regarding your permit, you may contact: Roger Mayer, Certified Building Inspector, 920-726-4583
 Susan Kornely, Clerk, 920-863-3261

EXPIRATION OF BUILDING PERMIT.

One (1) year for remodeling, if not started within one hundred twenty (120) days becomes void; two (2) years for new one-family and two-family, if not started within six (6) months becomes void. Extensions can be requested. Stop work order will be enforced if all codes are not met.